

Velus: towards a modular reset

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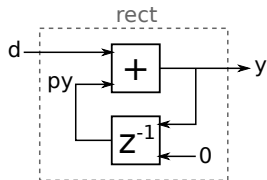
²DI ENS

³CNRS

⁴UPMC

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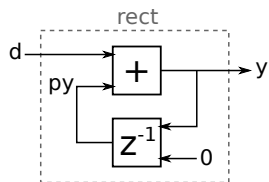
Lustre¹: example



```
node rect(d: int) returns (y: int)
  var py: int;
  let
    y = py + d;
    py = 0 fby y;
  tel
```

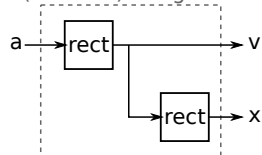
¹Caspi et al. (1987): "LUSTRE: A declarative language for programming synchronous systems"

Lustre: example



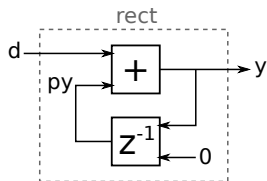
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(discrete) integrator



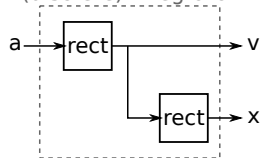
```
node integrator(a: int) returns (v, x: int)
  let
    v = rect(a);
    x = rect(v);
  tel
```

Lustre: example



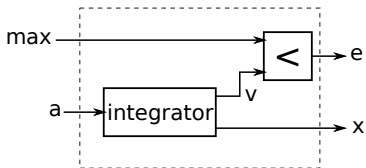
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(discrete) integrator



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  let
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    x = rect(v);
  tel
```

excess



```
node excess(max, a: int)
  returns (e: bool; x: int)
  var v: int;
  let
    (v, x) = integrator(a);
    e = max < v;
  tel
```

Context

Critical aspect

- specification norms (DO-178B), industrial certification

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- formal verification, mechanized proofs, proof assistant (eg. Coq¹)

¹The Coq Development Team (2016): *The Coq proof assistant reference manual*

Context

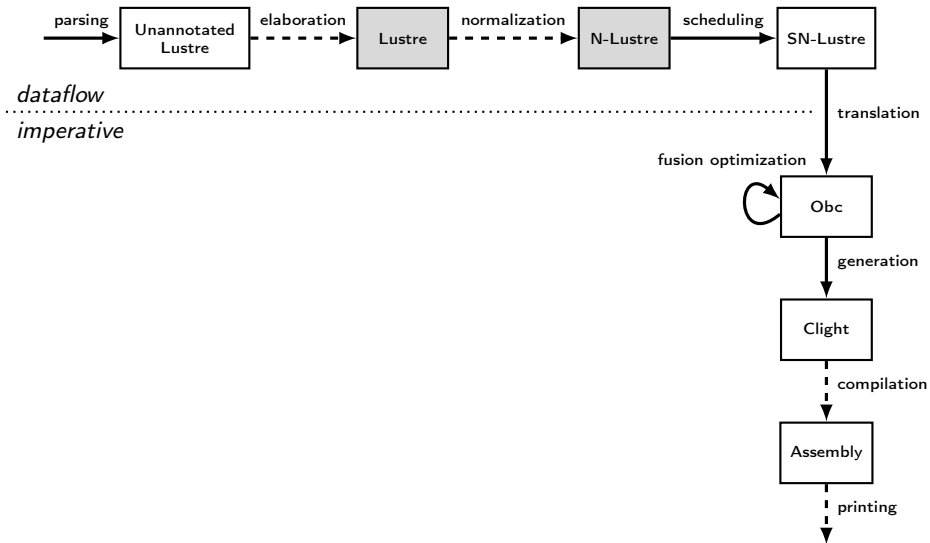
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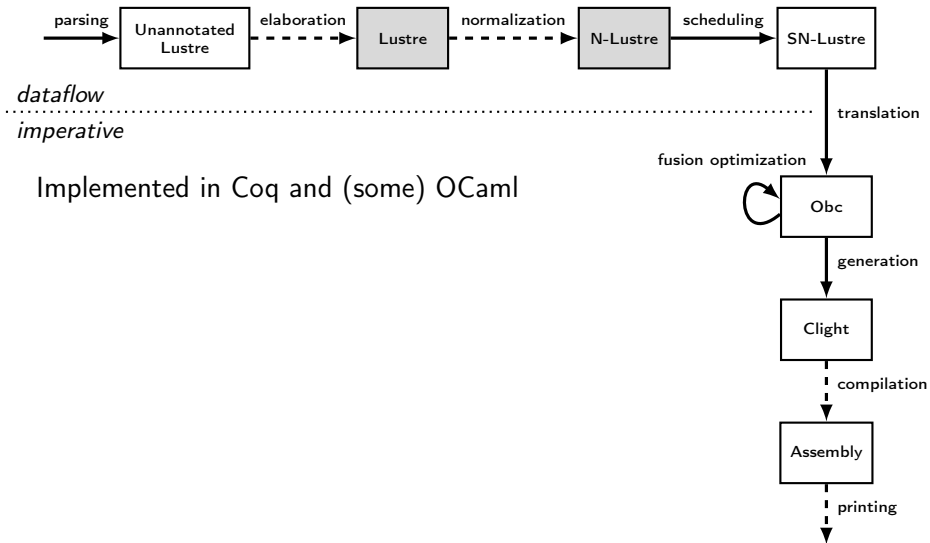
Goal

Develop a formally verified code generator

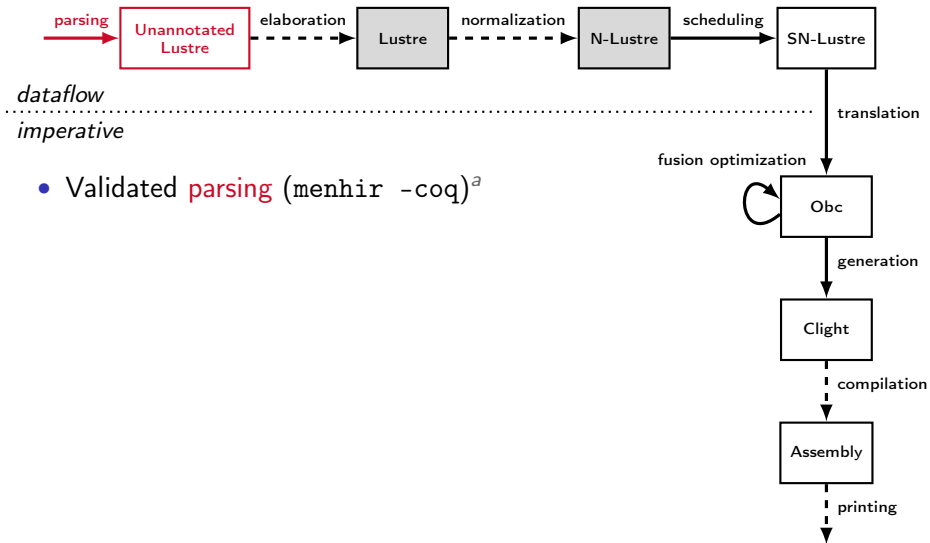
Vélus: a verified compiler



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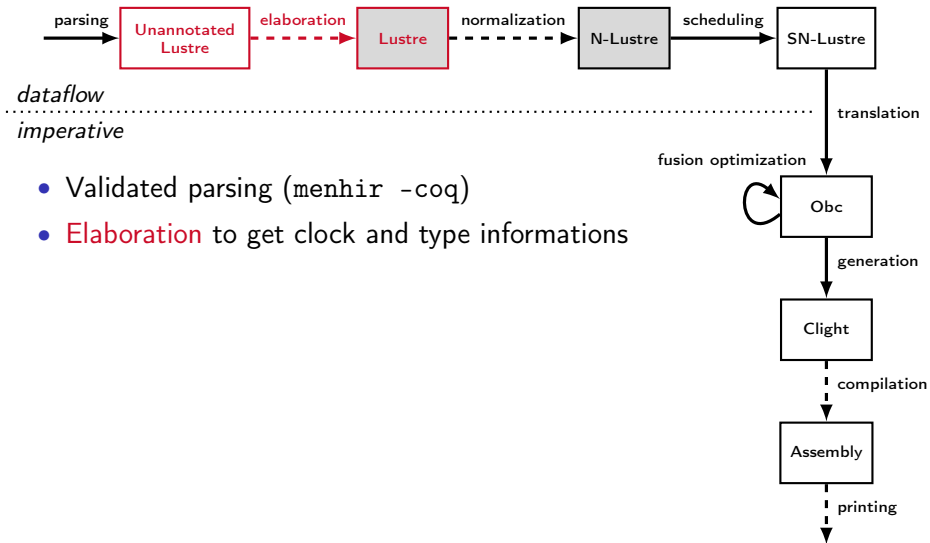
Vélus: a verified compiler



- Validated **parsing** (`menhir -coq`)^a

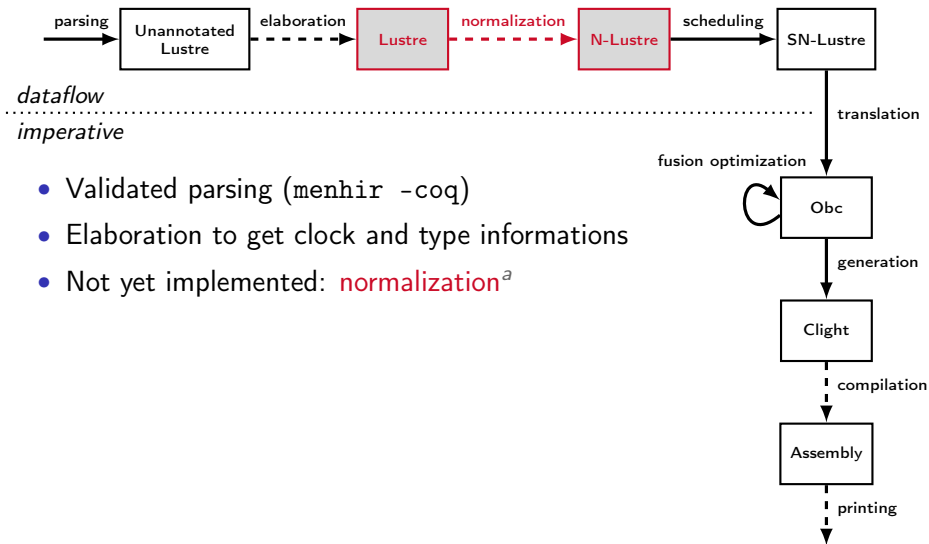
^aJourdan, Pottier, and Leroy (2012): “Validating LR(1) parsers”

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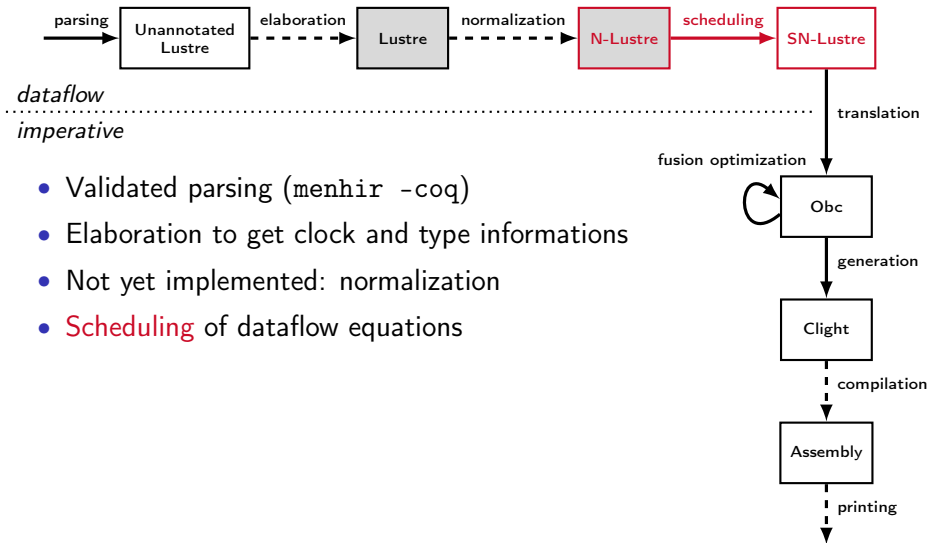
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- **Elaboration** to get clock and type informations

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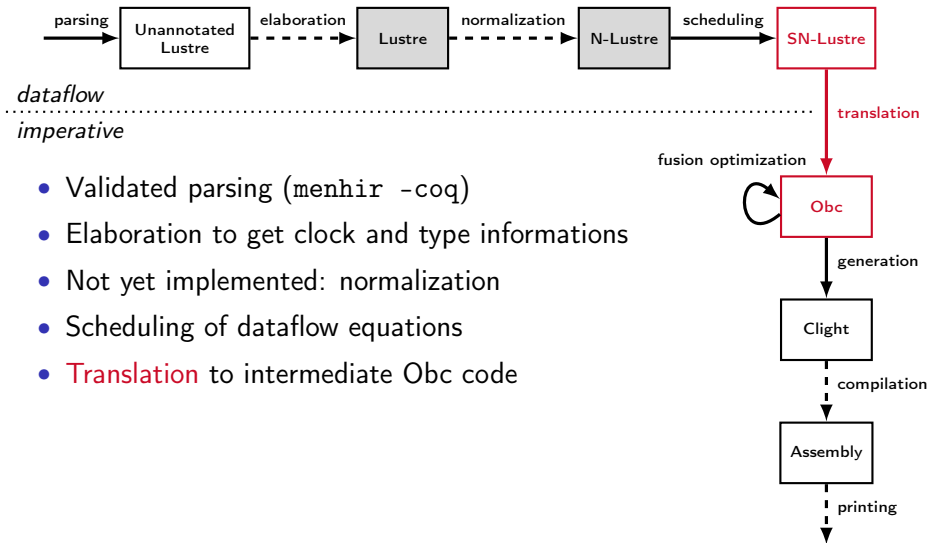
^aAuger (2013): “Compilation certifiée de SCADE/LUSTRE”

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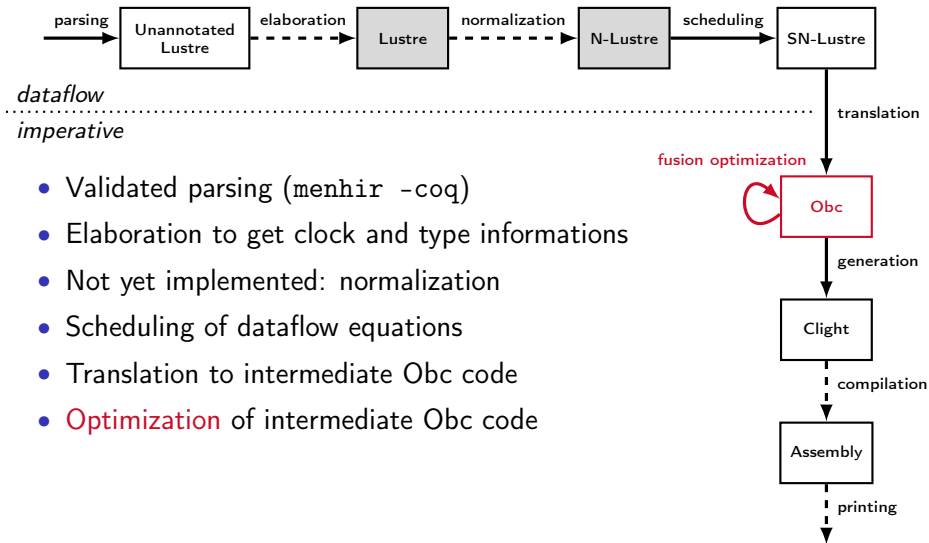
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- Not yet implemented: normalization
- **Scheduling** of dataflow equations

Vélus: a verified compiler

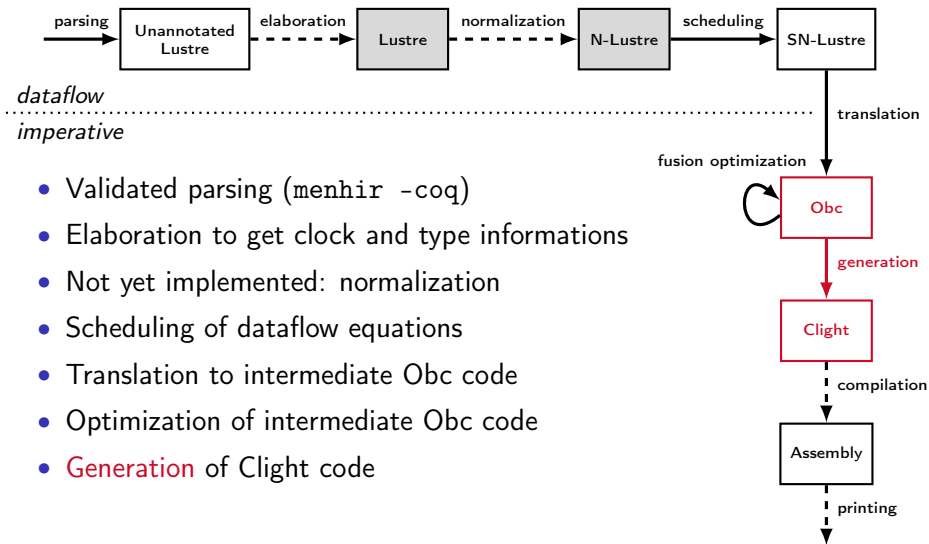


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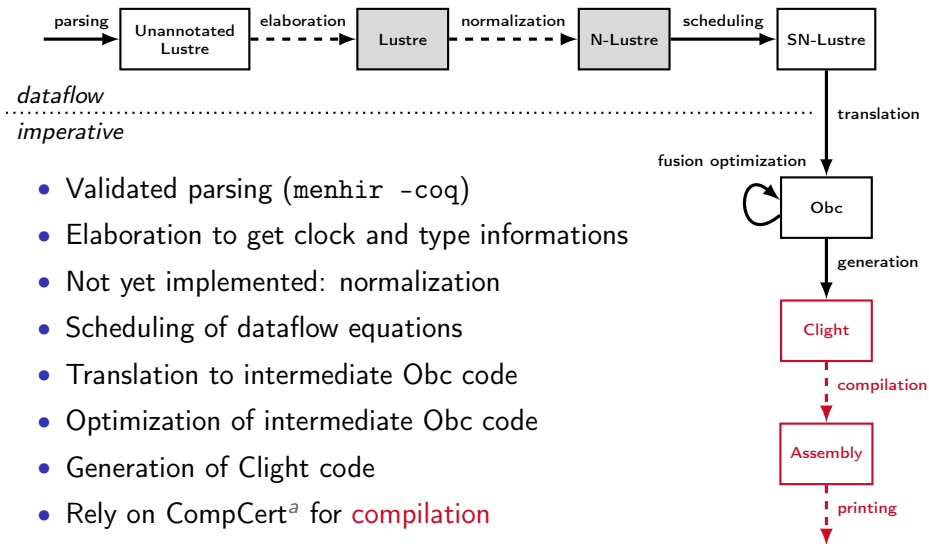


Vélus: a verified compiler



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- Optimization of intermediate Obc code
- **Generation** of Clight code

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- Translation to intermediate Obc code
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- Generation of Clight code
- Rely on CompCert^a for **compilation**

^aBlazy, Dargaye, and Leroy (2006): "Formal verification of a C compiler front-end"

N-Lustre: abstract syntax

<i>le</i> :=	expression	<i>ce</i> :=	control expression
<i>k</i>	(constant)	merge <i>x ce ce</i>	(merge)
<i>x</i>	(variable)	if <i>x then ce else ce</i>	(if)
<i>le when x</i>	(when)	<i>le</i>	(expression)
<i>op e</i>	(unary operator)		
<i>e bop e</i>	(binary operator)		

<i>eq</i> :=	equation
<i>x</i> :: <i>c = ce</i>	(def)
<i>x</i> :: <i>c = k fby le</i>	(fby)
\vec{x} :: <i>c = x(\vec{le})</i>	(app)
\vec{x} :: <i>c = x(\vec{le}) every x</i>	(reset)

<i>n</i> :=	node
node <i>x</i> ($\overrightarrow{x^{ty::c}}$) returns ($\overrightarrow{x^{ty::c}}$) [var $\overrightarrow{x^{ty::c}}$] let \overrightarrow{eq} ; tel	

Lustre semantics in Coq

streams as maps $\mathbb{N} \rightarrow \text{value}$

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- suitable to our proofs
- as a reference semantics for Lustre
- suitable to do verification of programs

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Bonus

Formalize the semantics of the modular reset

N-Lustre semantics

$k \text{ fby } x$

$$\text{fby}^\# k (\perp \cdot xs) = \perp \cdot \text{fby}^\# k xs$$

$$\text{fby}^\# k (x \cdot xs) = k \cdot \text{fby}^\# x xs$$

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$x \text{ when } c$

$$\text{when}^{\#} (\perp \cdot xs) (\perp \cdot cs) = \perp \cdot \text{when}^{\#} xs cs$$

$$\text{when}^{\#} (x \cdot xs) (\text{false} \cdot cs) = \perp \cdot \text{when}^{\#} xs cs$$

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N-Lustre semantics

`if x then t else f`

$$\text{ite}^\# (\perp \cdot xs) (\perp \cdot ts) (\perp \cdot fs) = \perp \cdot \text{ite}^\# xs ts fs$$

$$\text{ite}^\# (\text{true} \cdot xs) (x \cdot ts) (y \cdot fs) = x \cdot \text{ite}^\# xs ts fs$$

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`merge c x y`

$$\text{merge}^\# (\perp \cdot cs) (\perp \cdot xs) (\perp \cdot ys) = \perp \cdot \text{merge}^\# cs xs ys$$

$$\text{merge}^\# (\text{true} \cdot cs) (x \cdot xs) (\perp \cdot ys) = x \cdot \text{merge}^\# cs xs ys$$

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```
CoInductive Stream {A : Type} : Type :=  
  Cons : A → Stream → Stream.  
Infix "." := Cons.
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```
Fixpoint hd {A : Type} (s : Stream A) : A :=  
  match s with  
  | x · _ => x  
  end.
```

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```
Fixpoint hd {A : Type} (s : Stream A) : A :=  
  match s with  
  x · _ ⇒ x  
  end.
```

```
CoFixpoint map {A B : Type} (f : A → B) (s : Stream A) :  
  Stream B :=  
  match s with  
  x · s ⇒ f x · map f s  
  end.
```

Co-inductive streams based semantics

- classical Lustre formalization for values

```
Inductive value :=  
| absent  
| present (c : val).
```

```
Definition vstream := Stream value.
```

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- parameters: environment and base clock

$$\frac{H, b \vdash_{le} k \Rightarrow ks}{H, T \cdot b \vdash_{le} k \Rightarrow \text{sem_const } k \cdot ks}$$

$$\frac{H, b \vdash_{le} k \Rightarrow ks}{H, F \cdot b \vdash_{le} k \Rightarrow \perp \cdot ks}$$

```
Definition history := PM.t vstream.
```

```
Definition clock := Stream bool.
```

```
CoFixpoint const (k: const) (b: clock): vstream :=  
  match b with  
  | true   · b' ⇒ present (sem_const k) · const k b'  
  | false  · b' ⇒ absent           · const k b'  
end.
```

Co-inductive streams based semantics: dealing with equality

$$\frac{H(x) \equiv xs}{H, b \vdash_{le} x \Rightarrow xs}$$

```
CoInductive EqSt {A : Type} (s1 s2: Stream A) : Prop :=
```

```
  eqst:
```

```
    hd s1 = hd s2 →
```

```
    EqSt (tl s1) (tl s2) →
```

```
    EqSt s1 s2.
```

```
Infix "≡" := EqSt.
```

```
Inductive sem_var: history → ident → vstream → Prop :=
```

```
  sem_var_intro:
```

```
    ∀ H x xs xs',
```

```
    PM.MapsTo x xs' H →
```

```
    xs ≡ xs' →
```

```
    sem_var H x xs.
```


Co-inductive streams based semantics: k fby x

$$\text{fby}^\# k (\perp \cdot xs) = \perp \cdot \text{fby}^\# k xs$$

$$\text{fby}^\# k (x \cdot xs) = k \cdot \text{fby}^\# x xs$$

```
CoFixpoint fby (k: val) (xs: vstream) : vstream :=
  match xs with
  | absent      · xs ⇒ absent      · fby k xs
  | present x · xs ⇒ present k · fby x xs
  end.
```

Co-inductive streams based semantics: x when c

$$\text{when}^{\#} (\perp \cdot xs) (\perp \cdot cs) = \perp \cdot \text{when}^{\#} xs cs$$

$$\text{when}^{\#} (x \cdot xs) (\text{false} \cdot cs) = \perp \cdot \text{when}^{\#} xs cs$$

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CoInductive when : vstream \rightarrow vstream \rightarrow vstream \rightarrow Prop :=

| WhenA:

\forall xs cs rs,

when xs cs rs \rightarrow

when (absent \cdot xs) (absent \cdot cs) (absent \cdot rs)

| WhenPA:

\forall x c xs cs rs,

when xs cs rs \rightarrow

when (present x \cdot xs) (present false_val \cdot cs) (absent \cdot rs)

| WhenPP:

\forall x c xs cs rs,

when xs cs rs \rightarrow

when (present x \cdot xs) (present true_val \cdot cs) (present x \cdot rs)

).

Co-inductive streams based semantics: `if c then x else y`

$$\text{ite}^\# (\perp \cdot xs) (\perp \cdot ts) (\perp \cdot fs) = \perp \cdot \text{ite}^\# xs ts fs$$

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CoInductive `ite` : `vstream` \rightarrow `vstream` \rightarrow `vstream` \rightarrow `vstream` \rightarrow `Prop` :=

| `IteA`:

\forall `s ts fs rs`,

`ite s ts fs rs` \rightarrow

`ite (absent \cdot s) (absent \cdot ts) (absent \cdot fs) (absent \cdot rs)`

| `IteT`:

\forall `t f s ts fs rs`,

`ite s ts fs rs` \rightarrow

`ite (present true_val \cdot s)`

`(present t \cdot ts) (present f \cdot fs) (present t \cdot rs)`

| `IteF`:

\forall `t f s ts fs rs`,

`ite s ts fs rs` \rightarrow

`ite (present false_val \cdot s)`

`(present t \cdot ts) (present f \cdot fs) (present f \cdot rs).`

Co-inductive streams based semantics: merge $c \times y$

$$\begin{aligned}\text{merge}^\# (\perp \cdot cs) (\perp \cdot xs) (\perp \cdot ys) &= \perp \cdot \text{merge}^\# cs xs ys \\ \text{merge}^\# (\text{true} \cdot cs) (x \cdot xs) (\perp \cdot ys) &= x \cdot \text{merge}^\# cs xs ys \\ \text{merge}^\# (\text{false} \cdot cs) (\perp \cdot xs) (y \cdot ys) &= y \cdot \text{merge}^\# cs xs ys\end{aligned}$$

CoInductive merge : vstream \rightarrow vstream \rightarrow vstream \rightarrow vstream \rightarrow Prop :=

| MergeA:

\forall cs xs ys rs,
merge cs xs ys rs \rightarrow
merge (absent \cdot cs) (absent \cdot xs) (absent \cdot ys) (absent \cdot rs)

| MergeT:

\forall t cs xs ys rs,
merge cs xs ys rs \rightarrow
merge (present true_val \cdot cs)
 (present t \cdot xs) (absent \cdot ys) (present t \cdot rs)

| MergeF:

\forall f cs xs ys rs,
merge cs xs ys rs \rightarrow
merge (present false_val \cdot cs)
 (absent \cdot xs) (present f \cdot ys) (present f \cdot rs).

Co-inductive streams based inductive semantics

Expressions

```
Inductive sem_lexp: history → clock → lexp → vstream → Prop :=
| Sconst:
  ∀ H b c cs,
  cs ≡ const c b →
  sem_lexp H b (Econst c) cs
| Svar:
  ∀ H b x ty xs,
  sem_var H x xs →
  sem_lexp H b (Evar x ty) xs
| Swhen:
  ∀ H b e x k es xs os,
  sem_lexp H b e es →
  sem_var H x xs →
  when k es xs os →
  sem_lexp H b (Ewhen e x k) os
| Sunop:
  ∀ H b op e ty es os,
  sem_lexp H b e es →
  lift1 op (typeof e) es os →
  sem_lexp H b (Eunop op e ty) os
| Sbinop:
  ∀ H b op e1 e2 ty es1 es2 os,
  sem_lexp H b e1 es1 →
  sem_lexp H b e2 es2 →
  lift2 op (typeof e1) (typeof e2) es1 es2 os →
  sem_lexp H b (Ebinop op e1 e2 ty) os.
```

Co-inductive streams based **inductive** semantics

Control expressions

Inductive `sem_cexp`: `history` \rightarrow `clock` \rightarrow `cexp` \rightarrow `vstream` \rightarrow `Prop` :=

| `Smerge`:

```
   $\forall$  H b x t f xs ts fs os,  
    sem_var H x xs  $\rightarrow$   
    sem_cexp H b t ts  $\rightarrow$   
    sem_cexp H b f fs  $\rightarrow$   
    merge xs ts fs os  $\rightarrow$   
    sem_cexp H b (Emerge x t f) os
```

| `Site`:

```
   $\forall$  H b e t f es ts fs os,  
    sem_lexp H b e es  $\rightarrow$   
    sem_cexp H b t ts  $\rightarrow$   
    sem_cexp H b f fs  $\rightarrow$   
    ite es ts fs os  $\rightarrow$   
    sem_cexp H b (Eite e t f) os
```

| `Sexp`:

```
   $\forall$  H b e es,  
    sem_lexp H b e es  $\rightarrow$   
    sem_cexp H b (Eexp e) es.
```

Co-inductive streams based inductive semantics

Equations and nodes

Inductive sem_equation: history \rightarrow clock \rightarrow equation \rightarrow Prop :=

| SeqDef:

\forall H b x ck e es,
sem_cexp H b e es \rightarrow
sem_var H x es \rightarrow
sem_equation H b (EqDef x ck e)

| SeqFby:

\forall H b x ck c0 e es os,
sem_lexp H b e es \rightarrow
os = fby (sem_const c0) es \rightarrow
sem_var H x os \rightarrow
sem_equation H b (EqFby x ck c0 e)

| SeqApp:

\forall H b ys ck f es ess oss,
Forall2 (sem_lexp H b) es ess \rightarrow
sem_node f ess oss \rightarrow
Forall2 (sem_var H) ys oss \rightarrow
sem_equation H b (EqApp ys ck f es)

with sem_node: ident \rightarrow list vstream \rightarrow list vstream \rightarrow Prop :=

SNode:

\forall H f n xss oss,
find_node f G = Some n \rightarrow
Forall2 (sem_var H) (idents n.(n_in)) xss \rightarrow
Forall2 (sem_var H) (idents n.(n_out)) oss \rightarrow
Forall (sem_equation H (clocks_of xss)) n.(n_eqs) \rightarrow
sem_node f xss oss.

Adding the modular reset

- node application: $f(x_0, \dots, x_n)$
call the node f

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reset the internal state (delays) of f at each tick of c

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r	F
x	x_0
$f(x)$	y_0
$f(x)$ every r	y_0

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r	F	F
x	x_0	x_1
$f(x)$	y_0	y_1
$f(x)$ every r	y_0	y_1

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r	F	F	T
x	x_0	x_1	x_2
$f(x)$	y_0	y_1	y_2
$f(x)$ every r	y_0	y_1	y_2'

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r	F	F	T	F
x	x_0	x_1	x_2	x_3
$f(x)$	y_0	y_1	y_2	y_3
$f(x)$ every r	y_0	y_1	y_2'	y_3'

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r	F	F	T	F	F
x	x_0	x_1	x_2	x_3	x_4
$f(x)$	y_0	y_1	y_2	y_3	y_4
$f(x)$ every r	y_0	y_1	y_2'	y_3'	y_4'

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r	F	F	T	F	F	T
x	x_0	x_1	x_2	x_3	x_4	x_5
$f(x)$	y_0	y_1	y_2	y_3	y_4	y_5
$f(x)$ every r	y_0	y_1	y_2'	y_3'	y_4'	y_5''

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call the node f
- modular reset: $f(x_0, \dots, x_n)$ every c
reset the internal state (delays) of f at each tick of c

r	F	F	T	F	F	T	F
x	x_0	x_1	x_2	x_3	x_4	x_5	x_6
$f(x)$	y_0	y_1	y_2	y_3	y_4	y_5	y_6
$f(x)$ every r	y_0	y_1	y_2'	y_3'	y_4'	y_5''	y_6''

Adding the modular reset

- node application: $f(x_0, \dots, x_n)$
call the node f
- modular reset: $f(x_0, \dots, x_n)$ every c
reset the internal state (delays) of f at each tick of c

r	F	F	T	F	F	T	F	T
x	x_0	x_1	x_2	x_3	x_4	x_5	x_6	x_7
$f(x)$	y_0	y_1	y_2	y_3	y_4	y_5	y_6	y_7
$f(x)$ every r	y_0	y_1	y_2'	y_3'	y_4'	y_5''	y_6''	y_7'''

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r	F	F	T	F	F	T	F	T	F
x	x_0	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8
$f(x)$	y_0	y_1	y_2	y_3	y_4	y_5	y_6	y_7	y_8
$f(x)$ every r	y_0	y_1	y_2'	y_3'	y_4'	y_5''	y_6''	y_7'''	y_8'''

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- node application: $f(x_0, \dots, x_n)$
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- modular reset: $f(x_0, \dots, x_n)$ every c
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r	F	F	T	F	F	T	F	T	F	...
x	x_0	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	...
$f(x)$	y_0	y_1	y_2	y_3	y_4	y_5	y_6	y_7	y_8	...
$f(x)$ every r	y_0	y_1	y_2'	y_3'	y_4'	y_5''	y_6''	y_7'''	y_8'''	...

Semantics?

A recursive intuition, not valid definition in Lustre¹

```
node true_until(c: bool) returns (x: bool)
let
  x = true fby (if c then false else x);
tel

node reset_f(x: int, r: bool) returns (y: int)
  vars c: bool;
let
  c = true_until(r);
  y = merge c (f(x when c))
        (reset_f(x when not c, r when not c));
tel
```

¹Hamon and Pouzet (2000): “Modular Resetting of Synchronous Data-flow Programs”

Semantics?

A recursive intuition, not valid definition in Lustre¹

```
node true_until(c: bool) returns (x: bool)
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node reset_f(x: int, r: bool) returns (y: int)
  vars c: bool;
let
  c = true_until(r);
  y = merge c (f(x when c))
        (reset_f(x when not c, r when not c));
tel
```

Writable in Coq but as an intricate co-inductive predicate: we need another solution

¹Hamon and Pouzet (2000): “Modular Resetting of Synchronous Data-flow Programs”

Infinitely unrolling the recursion

r	F	F	T	F	F	T	F	T	F	...
x	x_0	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	...

Infinitely unrolling the recursion

mask: a cofixpoint written in Coq

r	F	F	T	F	F	T	F	T	F	...
x	x_0	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	...
mask 0 r x	x_0	x_1	\perp	\perp	\perp	\perp	\perp	\perp	\perp	...
$f(\text{mask } 0 \ r \ x)$	y_0	y_1	\perp	\perp	\perp	\perp	\perp	\perp	\perp	...

Infinitely unrolling the recursion

mask: a cofixpoint written in Coq

r	F	F	T	F	F	T	F	T	F	...
x	x_0	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	...
mask 0 r x	x_0	x_1	\perp	\perp	\perp	\perp	\perp	\perp	\perp	...
$f(\text{mask } 0 \ r \ x)$	y_0	y_1	\perp	\perp	\perp	\perp	\perp	\perp	\perp	...
mask 1 r x	\perp	\perp	x_2	x_3	x_4	\perp	\perp	\perp	\perp	...
$f(\text{mask } 1 \ r \ x)$	\perp	\perp	y'_2	y'_3	y'_4	\perp	\perp	\perp	\perp	...

Infinitely unrolling the recursion

mask: a cofixpoint written in Coq

r	F	F	T	F	F	T	F	T	F	...
x	x_0	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	...
mask 0 $r x$	x_0	x_1	\perp	\perp	\perp	\perp	\perp	\perp	\perp	...
$f(\text{mask } 0 \ r \ x)$	y_0	y_1	\perp	\perp	\perp	\perp	\perp	\perp	\perp	...
mask 1 $r x$	\perp	\perp	x_2	x_3	x_4	\perp	\perp	\perp	\perp	...
$f(\text{mask } 1 \ r \ x)$	\perp	\perp	y_2'	y_3'	y_4'	\perp	\perp	\perp	\perp	...
mask 2 $r x$	\perp	\perp	\perp	\perp	\perp	x_5	x_6	\perp	\perp	...
$f(\text{mask } 2 \ r \ x)$	\perp	\perp	\perp	\perp	\perp	y_5''	y_6''	\perp	\perp	...

Infinitely unrolling the recursion

mask: a cofixpoint written in Coq

r	F	F	T	F	F	T	F	T	F	...
x	x_0	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	...
mask 0 $r x$	x_0	x_1	\perp	\perp	\perp	\perp	\perp	\perp	\perp	...
$f(\text{mask } 0 \ r \ x)$	y_0	y_1	\perp	\perp	\perp	\perp	\perp	\perp	\perp	...
mask 1 $r x$	\perp	\perp	x_2	x_3	x_4	\perp	\perp	\perp	\perp	...
$f(\text{mask } 1 \ r \ x)$	\perp	\perp	y'_2	y'_3	y'_4	\perp	\perp	\perp	\perp	...
mask 2 $r x$	\perp	\perp	\perp	\perp	\perp	x_5	x_6	\perp	\perp	...
$f(\text{mask } 2 \ r \ x)$	\perp	\perp	\perp	\perp	\perp	y''_5	y''_6	\perp	\perp	...
mask 3 $r x$	\perp	\perp	\perp	\perp	\perp	\perp	\perp	x_7	x_8	...
$f(\text{mask } 3 \ r \ x)$	\perp	\perp	\perp	\perp	\perp	\perp	\perp	y'''_7	y'''_8	...

Infinitely unrolling the recursion

mask: a cofixpoint written in Coq

r	F	F	T	F	F	T	F	T	F	...
x	x_0	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	...
mask 0 $r x$	x_0	x_1	\perp	\perp	\perp	\perp	\perp	\perp	\perp	...
$f(\text{mask } 0 \ r \ x)$	y_0	y_1	\perp	\perp	\perp	\perp	\perp	\perp	\perp	...
mask 1 $r x$	\perp	\perp	x_2	x_3	x_4	\perp	\perp	\perp	\perp	...
$f(\text{mask } 1 \ r \ x)$	\perp	\perp	y_2'	y_3'	y_4'	\perp	\perp	\perp	\perp	...
mask 2 $r x$	\perp	\perp	\perp	\perp	\perp	x_5	x_6	\perp	\perp	...
$f(\text{mask } 2 \ r \ x)$	\perp	\perp	\perp	\perp	\perp	y_5''	y_6''	\perp	\perp	...
mask 3 $r x$	\perp	\perp	\perp	\perp	\perp	\perp	\perp	x_7	x_8	...
$f(\text{mask } 3 \ r \ x)$	\perp	\perp	\perp	\perp	\perp	\perp	\perp	y_7'''	y_8'''	...
\vdots										

Infinitely unrolling the recursion

mask: a cofixpoint written in Coq

r	F	F	T	F	F	T	F	T	F	...
x	x_0	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	...
mask 0 r x	x_0	x_1	\perp	\perp	\perp	\perp	\perp	\perp	\perp	...
$f(\text{mask } 0 \ r \ x)$	y_0	y_1	\perp	\perp	\perp	\perp	\perp	\perp	\perp	...
mask 1 r x	\perp	\perp	x_2	x_3	x_4	\perp	\perp	\perp	\perp	...
$f(\text{mask } 1 \ r \ x)$	\perp	\perp	y'_2	y'_3	y'_4	\perp	\perp	\perp	\perp	...
mask 2 r x	\perp	\perp	\perp	\perp	\perp	x_5	x_6	\perp	\perp	...
$f(\text{mask } 2 \ r \ x)$	\perp	\perp	\perp	\perp	\perp	y''_5	y''_6	\perp	\perp	...
mask 3 r x	\perp	\perp	\perp	\perp	\perp	\perp	\perp	x_7	x_8	...
$f(\text{mask } 3 \ r \ x)$	\perp	\perp	\perp	\perp	\perp	\perp	\perp	y'''_7	y'''_8	...
\vdots										
$f(x)$ every r	y_0	y_1	y'_2	y'_3	y'_4	y''_5	y''_6	y'''_7	y'''_8	...

Formal semantics

Use of an universally quantified relation as a constraint

```
Inductive sem_equation : history → clock → equation → Prop :=
...
| SeqApp:
  ∀ H b ys ck f es ess oss,
  ...
  sem_equation H b (EqApp ys ck f es None)
| SeqReset:
  ∀ H b ys ck f es x xs ess oss,
  Forall2 (sem_lexp H b) es ess →
  sem_var H x xs →
  sem_reset f (reset_of xs) ess oss →
  Forall2 (sem_var H) ys oss →
  sem_equation H b (EqApp ys ck f es (Some x))
...

with sem_node : ident → list vstream → list vstream → Prop := ...

with sem_reset : ident → clock → list vstream → list vstream → Prop :=
  SReset:
    ∀ f r xss yss,
    (∀ n, sem_node f (List.map (mask n r) xss) (List.map (mask n r) yss)) →
    sem_reset f r xss yss.
```

Summary

- co-inductive based semantics
 - more direct, more natural
 - notoriously hard co-inductive proofs, unfamous `cofix`
 - extensible to un-normalized Lustre
- very neat semantics for modular reset

Future work

- compilation
- automata
- mix best of both worlds?

Other work

- synchronous languages, Lustre [Cas+87; Aug13; Ben+03; Bie+08; Aug+14; Bou+16]
- verified compilation: CompCert [BDL06; Ler09a; Ler09b]
- automatic proof of a compiler [CG15]
- denotational semantics [Chl07; BKV09; BH09]

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